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Learning Style: Virtual Classroom

Provider: Microsoft

Difficulty: Beginner

Course Duration: 5 Days

Java 8 Programming for OO Experienced Developers (C#, C++, etc.) (TT2100-J8)

Java 8 Programming for OO Experienced Developers

Course Outline:

Module 1: Java - A First Look
Lesson: The Java Platform

- Java Platforms
- Lifecycle of a Java Program
- Responsibilities of JVM
- Documentation and Code Reuse

Lesson: Using the JDK

- Setting Up Environment
- Locating Class Files
- Compiling Package Classes
- Source and Class Files
- Java Applications

Module 2: Getting Started with Java
Lesson: Writing a Simple Class

- Classes in Java
- Class Modifiers and Types
- Class Instance Variables
- Primitives vs. Object References
- Creating Objects

Lesson: Adding Methods to the Class

- Passing Parameters Into Methods
- Returning a Value From a Method
- Overloaded Methods
- Constructors
- Optimizing Constructor Usage

Lesson: Language Statements

- Operators
- Comparison and Logical Operators
- Looping
- Continue and Break Statements
- The switch Statement
- The for-each() Loop

Lesson: Using Strings

- Strings

- String Methods
- String Equality
- StringBuffer
- StringBuilder

Lesson: Specializing in a Subclass

- Extending a Class
- Casting
- The Object Class
- Default Constructor
- Implicit Constructor Chaining

Module 3: Essential Java Programming
Lesson: Fields and Variables

- Instance vs. Local Variables: Usage Differences
- Data Types
- Default Values
- Block Scoping Rules
- Final and Static Fields
- Static Methods

Lesson: Using Arrays

- Arrays
- Accessing the Array
- Multidimensional Arrays
- Copying Arrays
- Variable Arguments

Lesson: Java Packages and Visibility

- Class Location of Packages
- The Package Keyword
- Importing Classes
- Executing Programs
- Java Naming Conventions

Module 4: Advanced Java Programming
Lesson: Inheritance and Polymorphism

- Polymorphism: The Subclasses
- Upcasting vs. Downcasting
- Calling Superclass Methods From Subclass
- The final Keyword

Lesson: Interfaces and Abstract Classes

- Separating Capability from Implementation

     https://www.quickstart.com/java-8-programming-for-oo-experienced-developers-c-c-etc-tt2100-j8.html

- Abstract Classes
- Implementing an Interface
- Abstract Classes vs. Interfaces

Lesson: Exceptions

- Exception Architecture
- Handling Multiple Exceptions
- Automatic Closure of Resources
- Creating Your Own Exceptions
- Throwing Exceptions
- Checked vs. Unchecked Exceptions

Module 5: Java Developer's Toolbox
Lesson: Utility Classes

- Wrapper Classes
- The Number Class
- Random Numbers
- Autoboxing/Unboxing
- The Date Class

Lesson: Enumerations and Static Imports

- Enumeration Syntax
- When You Should Use Enumerations
- Using Static Imports
- When You Should Use Static Imports

Lesson: The Date/Time API

- The Date Class
- Introduce the new Date/Time API
- LocalDate, LocalDateTime, etc.
- Formatting Dates
- Working with time zones
- Manipulate date/time values

Module 6: Collections and Generics
Lesson: Introduction to Generics

- Generics and Subtyping
- Bounded Wildcards
- Generic Methods
- Legacy Calls To Generics
- When Generics Should Be Used

Lesson: Collections

- Characterizing Collections

- Collection Interface Hierarchy
- Iterators
- The Set Interface
- The List Interface
- Queue Interface
- Map Interfaces
- Using the Right Collection
- Collections and Multithreading

Module 7: Java Lambda Expressions and Streams
Lesson: Introduction to Lambda Expressions

- Functional vs OO Programming
- Anonymous Inner-classes
- Lambda Expression Syntax
- Functional Interfaces
- Method references
- Constructor references

Lesson: Streams

- Processing Collections of data
- The Stream interface
- Reduction and Parallelism
- Filtering collection data
- Sorting Collection data
- Map collection data
- Find elements in Stream
- Numeric Streams
- Create infinite Streams
- Sources for using Streams

Lesson: Collectors

- Creating Collections from a Stream
- Group elements in the Stream
- Multi-level grouping of elements
- Partitioning Streams

Module 8: Multithreading and Concurrency
Lesson: Multithreading

- Principles of Multithreading
- Creating a Threaded Class
- Basic Features of the Thread Class
- Thread Scheduling
- Thread Synchronization

Lesson: Concurrent Java

- Concurrent Locks are Explicit and Flexible
- Executor Interfaces Provide Thread Management
- Challenges for Concurrent Use of Collections
- Concurrent Collections
- Atomic Variables Avoid Synchronization

Module 9: Java I/O
Lesson: File System Access

- The File Class
- File Utility Methods
- Lesson: Java I/O
- The Java I/O Mechanism
- Subclasses Accessing Real Data
- Filter Classes
- New File IO - NIO
- NIO Overview

Module 10: Java Application Development
Lesson: Introduction to Annotations

- Annotations Overview
- Working with Java Annotations

Lesson: Java Data Access JDBC API

- Connecting to the Database
- Statement and PreparedStatement
- ResultSet
- Executing Inserts, Updates, and Deletes
- Controlling Transactions and Concurrency
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